PROJECT REPORT
FOUR DIRECTIONS TETRIS GAME

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APPROVAL AND RATIFICATION PAGE

PROJECT REPORT

Four Directions Tetris Game

by

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STATEMENT OF ORIGINALITY

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ABSTRACT

The Tetris game is one of the most popular computer games ever created. As the years go, there are many developers that develop the tetris game due to the people in the world needs something new in the game. This project will implement the concept of tetris game and make the game more complicated by modify the directions of the falling tetrominoes and modify the meeting point of the tetrominoes.

This project was made using the Java programming language and the data will be transformed from binary numbers into a shape of the tetrominoes using the two dimensional array. The output will be a tetris game which has four directions of the falling tetrominoes and will be met together in the center of the board game.

***Keywords** : Four Directions, Tetris, Modification of Tetris Game.*

PREFACE

Finally the writer finished this last project entitled “Four Directions Tetris Game”. This last project have some contents. First chapter will talk about the background,the scope and the objective of this last project. In this project the writer using Java for the programming language. The data structure using array. That will be explain on chapter two.

The thirth chapter will show the steps planning of the writer to finish this project and there will be a project management table in it. On the next chapter the writer is explaining the analysis and design of the program that the writer will build. And then the last chapter will talk about implementation and testing program.

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