

DAFTAR PUSTAKA

- 10 Design - CIFI Chengdu Wansheng TOD Project. (n.d.). Retrieved January 14, 2023, from <https://www.10design.co/work/architecture/mixed-use/cifi-chengdu-wansheng-tod-project>
- Adelaide City Council. (n.d.). *Mixed Use Development guide to. 25*. Retrieved March 11, 2023, from https://www.academia.edu/37131571/ACC_DIGS_mixed_use_development_guide
- archdaily. (n.d.). *Gallery of Centre Pompidou-Metz / Shigeru Ban Architects*. Retrieved February 16, 2023, from <https://www.archdaily.com/490141/centre-pompidou-metz-shigeru-ban-architects/53324e78c07a808489000088-centre-pompidou-metz-shigeru-ban-architects-photo>
- artsandplanning.mapc. (n.d.). *Creative Placemaking – Arts and Planning Toolkit*. Retrieved January 30, 2023, from <https://artsandplanning.mapc.org/creative-placemaking/>
- ArtscapeDIY. (n.d.). *Approaches to Creative Placemaking*. Retrieved January 31, 2023, from <https://www.artscapediy.org/approaches-to-creative-placemaking/>
- B2TKE– BPPT. (2020). *Benchmarking Specific Energy Consumption Di Bangunan Komersial*. www.b2tke.bppt.go.id
- Badan Pusat Statistik Kota Surakarta. (n.d.). Retrieved February 8, 2023, from <https://surakartakota.bps.go.id/>
- Buana, W. K. C. (2019). *Mixed Use Building dengan Pendekatan Transit Oriented Development di Jakarta* [Universitas Katolik Soegijapranata]. <http://repository.unika.ac.id/21362/>
- Climate-Data.org. (2022). *Surakarta climate: Temperature Surakarta & Weather By Month*. <https://en.climate-data.org/asia/indonesia/central-java/surakarta-3210/>
- Davies, L. (2007). *Urban Design Compendium: Urban Design Principles. English Partnerships*, 39. https://www.academia.edu/28094730/Urban_Design_Compendium_02_pdf
- Dinas Kebudayaan dan Pariwisata Kota Surakarta. (2021). *Ekonomi Kreatif*. <https://pariwisatasolo.surakarta.go.id/ekonomi-kreatif/>
- Dinas Kebudayaan dan Pariwisata Surakarta. (n.d.). *BATIK SOLO TRANS (BST)*. Retrieved February 8, 2023, from <https://pariwisatasolo.surakarta.go.id/destinations/batik-solo-trans/>
- Ermawati, R. (2015). Solo Kota Kreatif, Pengamat: Solo Tak Butuh Branding Muluk-Muluk, Cukup Ruang Nyaman. *Solopos.Com*. <https://www.solopos.com/solo-kota-kreatif-pengamat-solo-tak-butuh-branding-muluk-muluk-cukup-ruang-nyaman-661616>
- Gerber, J. D., & Van Zijl, G. P. A. G. (2017). Alternative wall-to-slab connection systems in reinforced concrete structures. *Journal of the South African Institution of Civil Engineering*, 59(3), 36–47. <https://doi.org/10.17159/2309-8775/2017/V59N3A5>

- Howkins, J. (2001). *The Creative Economy: How people make money from ideas*. PENGUIN BOOKS, viii–116.
https://archive.org/details/creativeeconomyh0000howk_k3z2/page/n9/mode/2up
- Hunt, W. D.; (1980). *Encyclopedia Of American Architecture*. 99–100.
<https://archive.org/details/encyclopediaofam00hunt/page/n7/mode/2up>
- INTIP Kota Surakarta. (n.d.). *Informasi Tata Ruang Infrastruktur dan Perencanaan Kota Surakarta | INTIP Kota Surakarta*. Retrieved January 13, 2023, from <https://intip.surakarta.go.id/peta>
- Jacobs, J. (1961). *The Death and Life of Great American Cities*. 153–177.
https://www.academia.edu/31943664/Jane_Jacobs_The_Death_and_Life_of_Great_American
- Jatengprov.go.id. (n.d.). *5 Juta Wisatawan Ditargetkan Datang ke Kota Bengawan*. Retrieved January 28, 2023, from <https://jatengprov.go.id/beritadaerah/5-juta-wisatawan-ditargetkan-datang-ke-kota-bengawan/>
- Kementerian Pariwisata dan Ekonomi Kreatif. (2022). *Direktori KaTa Kreatif Kota Surakarta*.
- Keputusan Direktur Jenderal Perhubungan Darat. (n.d.). *Pedoman Teknis Perekayasaan Tempat Perhentian Kendaraan Penumpang Umum*.
- Kevino, R. (2020). *Perancangan Mixed-Use Building dengan Pendekatan Konservasi Energi dan Tepat Guna Lahan di Kota Batam* [Universitas Islam Indonesia].
<https://dspace.uii.ac.id/handle/123456789/31382>
- Kuncoro, W. D., & Harjono, B. (2022). *Kajian Budaya Ekonomi Kreatif di Lima Kecamatan*. 1(2), 14.
- Lawson, F. (1981). *Conference, Convention, and Exhibition Facilities: A Handbook of Planning, Design, and Management*. 76–219.
<https://archive.org/details/conferenceconven0000laws/mode/2up>
- Lianto, R. A. (2022). *Mixed Use Building dengan Fungsi Residensial, Kantor, & Mall dengan Pendekatan Desain Biofilik di Kota Semarang* [Universitas Katolik Soegijapranata].
<http://repository.unika.ac.id/29775/>
- Maitland, B. (1985). *Shopping Mall: Planning and Design*. 8–23.
<https://archive.org/details/shoppingmallspla0000mait/mode/2up>
- Makarov, A. (2022). *How Augmented Reality Navigation Systems Work*.
<https://mobidev.biz/blog/augmented-reality-indoor-navigation-app-development-arkit>
- Marlina, E. (2008). Panduan Perancangan Bangunan Komersial. *Rakasiksa*, 1(21), 115–117.
- Mendila, H., Chaidar Febriansyah, M., & Ibrahim, A. (2020). *Penerapan Kayu Laminasi “Glulam” sebagai Material Utama pada Struktur Bangunan Children Centre*. 60–62.
<https://doi.org/10.24252/timpalaja.v1i2a7>

- Mesnil, R. (2017). *16-The doubly-curved beams of the Centre Pompidou Metz*. https://www.researchgate.net/figure/The-doubly-curved-beams-of-the-Centre-Pompidou-Metz-picture-Romain-Mesnil_fig12_316221259
- Microsoft Dynamics 365. (n.d.). *What is Augmented Reality (AR)*. Retrieved February 16, 2023, from <https://dynamics.microsoft.com/en-us/mixed-reality/guides/what-is-augmented-reality-ar/>
- Moreira, S. (2021). What Is Placemaking? *ArchDaily*. (Trans. Duduch, Tarsila). <https://www.archdaily.com/961333/what-is-placemaking>
- MVRDV - *Shenzhen Terraces*. (n.d.). Retrieved January 14, 2023, from <https://www.mvrdv.nl/projects/425/shenzhen-terraces>
- National Endowment for the Arts. (n.d.). *Creative Placemaking | National Endowment for the Arts*. Retrieved January 30, 2023, from <https://www.arts.gov/impact/creative-placemaking>
- Nexus Studios. (n.d.). *Invisible Museum*. Retrieved February 16, 2023, from <https://nexusstudios.com/work/invisible-museum>
- Pardosi, M. (2022). Menparekraf Sandiaga Uno: Indonesia Sabet Peringkat 3 Besar Dunia Bidang Ekonomi Kreatif. *Tribun-Medan.Com*. <https://medan.tribunnews.com/2022/12/21/menparekraf-sandiaga-uno-indonesia-sabet-peringkat-3-besar-dunia-bidang-ekonomi-kreatif>
- Pemasangan.com. (2018). *Mengenal Fitur dan Istilah Yang Dipergunakan pada CCTV*. <https://pemasangan.com/mengenal-fitur-dan-istilah-yang-dipergunakan-pada-cctv/>
- Peraturan Daerah Kota Surakarta Nomor 4 Tahun 2021 tentang Rencana Tata Ruang Wilayah Kota Surakarta Tahun 2021-2041*. (n.d.).
- Project for Public Spaces. (2007). What Is Placemaking? <https://www.pps.org/article/what-is-placemaking>
- Rasyid, S. (2022). Kemenparekraf Siapkan Solo sebagai Kota Kreatif UNESCO, Begini Rencananya. *Merdeka.Com*. <https://www.merdeka.com/jateng/kemenparekraf-siapkan-solo-sebagai-kota-kreatif-unesco-begini-rencananya.html>
- Riza, N. M. (2021). *Mixed Use Building di Jalan Sudirman Jakarta Pusat dengan Konsep One Stop Living* [Universitas Diponegoro]. <https://eprints2.undip.ac.id/id/eprint/6166/>
- Schmalstieg, D., & Höllerer, T. (2016). *Augmented Reality: Principles and Practice*. 1–4. <https://arbook.icg.tugraz.at/>
- Schwanke, D. (1986). *Mixed-Use Development Handbook*. 1–5. <https://archive.org/details/mixedusedevelopm0000unse>
- sep, wahyu. (2012). *Belajar SIPIL: Pondasi Strauss Pile atau Bored Pile*. <http://belajarsipil.blogspot.com/2012/06/pondasi-strauss-pile-atau-bored-pile.html>
- Standar SNI Kebutuhan Air Bersih*. (n.d.). Retrieved February 15, 2023, from <https://www.scribd.com/document/399443744/Standar-SNI-Kebutuhan-Air-Bersih>

Swedish Wood. (2012). *Swedish glulam (New possibilities for halls, arenas, commercial buildings and bridges)*. www.swedishwood.com

theconstructor.org. (n.d.). *What are the Types of Frame Structures?* Retrieved February 16, 2023, from <https://theconstructor.org/structural-engg/types-frame-structures/35850/>

Weather Spark. (n.d.). *Iklim, Cuaca Menurut Bulan, Suhu Rata-Rata Kota Surakarta (Indonesia)*. Retrieved February 13, 2023, from <https://id.weatherspark.com/y/121502/Cuaca-Rata-rata-pada-bulan-in-Kota-Surakarta-Indonesia-Sepanjang-Tahun>

Wyckoff, M. A. (2014). *Definition Of Placemaking: Four Different Types*. 4–7. www.miplace.org.

