



2.89% PLAGIARISM
APPROXIMATELY

5.05% IN QUOTES 

Report #12371841

CHAPTER I INTRODUCTION 1.1 BACKGROUND OF THE STUDY Nowadays, a story can be delivered not only the word of mouth, but also through media. A media that is used to deliver a story is film. Film is one of creative and common ways to deliver a story, a message, an insight, etc. Film becomes a common way to develop a story because it is easy to catch, especially for those who enjoy watching film, rather than reading a story from a book or novel. Watching film is visually entertaining and amusing. Through film, a character of a cast can be developed. Film watchers can understand easily the story of a film through the visual that a film provides, for example the editing, the setting, the sound effect, and etc. People enjoy watching film mostly because they can get away from everything for a while. Through watching film, people can express their emotion, whether it is a happy feeling, sad feeling, or laughter. There are many genres of film. They can be drama, fantasy, biography, science-fiction, etc.

Even though film can be vary in genres, good films should follow five stages as proposed by Todorov in his narrative theory (Todorov, T; Weinstein, A, 1969).

The five stages are equilibrium, disruption, realisation, restored order, and new equilibrium. 1 2 3

Todorov (1969) explained that in equilibrium stage the characters have a peaceful life and everything is normal. In disruption stage, the