[ICSITech 2016] Paper 1570284754 has been registered

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info@icsitech.org via edas.info

Mon, May 23, 2016, 10:13 AM

to me, Andri, Arda, Ramadiani, Lala

Dear Mr. Bernardinus Harnadi:

Thank you for registering your paper 1570284754 ('Antecedents of the Adoption of Online GamesTechnologies: The Study of Adolescent Behavior in Playing Online Games') to 2016 2nd International Conference on Science in Information Technology (ICSITech). You still have to upload your manuscript at https://edas.info/uploadPaper.php?m=1570284754. Your manuscript can be application/pdf, application/msword and application/vnd.openxmlformats-officedocument.wordprocessingml.document.

You can see all your submissions and their status at

https://edas.info/index.php?c=21783

using your EDAS user id bharnadi@unika.ac.id.

Once you upload your manuscript, you will receive another email confirmation. Confirmations for ftp submissions may take up to one hour since the ftp directory is swept only periodically.

Regards,

[ICSITech 2016] #1570284754 has been uploaded

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info@icsitech.org via edas.info

Mon, May 23, 2016, 10:36 AM

to me

Dear Mr. Bernardinus Harnadi:

Thank you for uploading your paper 1570284754 (*Antecedents of the Adoption of Online GamesTechnologies: The Study of Adolescent Behavior in Playing Online Games*) to **2016 2nd International Conference on Science in Information Technology (ICSITech)**. The paper is of type application/msword and has a length of 278016 bytes.

You can modify your paper at https://edas.info/showPaper.php?m=1570284754 and see all your submissions at https://edas.info/index.php?c=21783 using the EDAS identifier bharnadi@unika.ac.id

Regards,

[ICSITech 2016] Your paper #1570284754 ('Antecedents of the Adoption of Online GamesTechnologies: The Study of Adolescent Behavior in Playing Online Games')

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info@icsitech.org via edas.info

Sat, Jul 30, 2016, 2:57 PM

to me

Dear Mr. Bernardinus Harnadi:

Your paper #1570284754 ('Antecedents of the Adoption of Online GamesTechnologies: The Study of Adolescent Behavior in Playing Online Games') has been accepted, but requires major revisions and will be presented in the ICSITech 2016.

The reviews are below or can be found at https://edas.info/showPaper.php?m=1570284754.

For Revision/final paper submission of accepted papers, please do the following steps:

- 1. Ensuring the paper in A4 paper size conform to standard of IEEE Manuscript Templates for Conference Proceedings (http://www.ieee.org/conferences_events/conferences/publishing/templates.html).
- 2. Validated and Converted your paper in PDF format to IEEE Xplore®-compatible PDFs through PDF Express (http://www.pdf-express.org/) with conference ID 38412XP
- 3. Submit your papers in IEEE Xplore®-compatible PDFs to ICSITech 2016 through EDAS.
- 4. Fill out who is presenter for the paper title and electronic IEEE Copyright Form (eCF) through EDAS.

Send your revision no later than August 14, 2016 through your EDAS account, for further evaluation to be fully accepted in our conference.

Best Regards

- > *** Significance: How important is the work reported? Does it attack an important/difficult problem (as opposed to a peripheral/simple one)? Does the approach offered advance the state of the art?
- Does it involve or synthesize ideas, methods, approaches from multiple disciplines?
- Does it have interesting implications for multiple disciplines?* Poor (1)
- > *** Originality: Is this a new issue? Is this a novel approach to an issue?
- Is this a novel combination of familiar ideas/techniques/methods/approaches?
- Does the paper point out differences from related research?
- Does the paper properly situate itself with respect to previous work? Fair (2)
- > *** Quality: Is the paper technically sound? How are its claims backed up?
- Does it carefully evaluate the strengths and limitations of its contribution? Fair (2)
- > *** Clarity: Is the paper clearly written? Does it motivate the research? Does it describe clearly the methods employed (e.g., experimental procedures, algorithms, analytical tools), if any?
- Are the results, if any, described and evaluated thoroughly?
- Is the paper organized in a sensible and logical fashion? Fair (2)
- > *** Relevance: Is the paper closely related to the theme of the conference (broadly conceived)?
- Is the content interesting enough to a broad audience?
- Is the paper readable in a multi-disciplinary context? Fair (2)
- > *** Comments: Comments to the authors

Please attempts the following corrections:

Introduction

- There isn't any urgency of your research background.
 Author(s) stated "technologies, the understanding of human factors that affect an individual's intention to adopt online gaming technologies and the adolescent behavior in playing online games can be investigated."
- -Based on your statement above, what is the purpose of your investigation? Do you want make a prediction? usage analysis with what purposes? Please explain.

Statistical Model Analysis

- Author stated "It is clear that only hypotheses H3 and H6 are supported. The other hypotheses (H1, H2, H4, and H5) are partially supported,..."
- Please explain how did you conclude H3 and H6 were supported? what is the number/constraint limits to made these hyphothese being supported/no? Please explain and provide valid references.

Findings and discussion:

- Based on your resutls, what are the benefits for current online online games user?

===== ICSITech review form 1 2 ======

> *** Relevance to the conference: Relevance to the conference Good (3)

> *** Structure of the paper: Structure of the paper Fair (2)

> *** Standard of English: Standard of English Fair (2)

- > *** Appropriateness of abstract as a description of the paper: Appropriateness of abstract as a description of the paper Good (3)
- > *** Use and number of keywords/key phrases: Use and number of keywords/key phrases Fair (2)
- > *** Relevance and clarity of drawings, graphs and tables: Relevance and clarity of drawings, graphs and tables
 Good (3)
- > *** Appropriateness of the research/study method: Appropriateness of the research/study method Good (3)
- > *** Discussion and conclusions: Discussion and conclusions Fair (2)
- > *** Reference list, adequate and correctly cited: Reference list, adequate and correctly cited

Poor (1)

- > *** Comments: Explanations for the above ratings and other general comments to the authors
- 1. This paper suitable to the conference theme and was written clearly.
- 2. what is meant by online gaming and explain the technology application name.
- 3. the advantage, disadventage as well as impact of technology in learning
- 3. the reference are less and old

[ICSITech 2016] #1570284754 has been uploaded

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info@icsitech.org via edas.info

Mon, Aug 8, 2016, 12:07 PM

to me

Dear Mr. Bernardinus Harnadi:

Thank you for uploading your paper 1570284754 (*Antecedents of the Adoption of Online GamesTechnologies: The Study of Adolescent Behavior in Playing Online Games*) to **2016 2nd International Conference on Science in Information Technology (ICSITech)**. The paper is of type application/pdf and has a length of 315473 bytes.

You can modify your paper at https://edas.info/showPaper.php?m=1570284754 and see all your submissions at https://edas.info/index.php?c=21783 using the EDAS identifier bharnadi@unika.ac.id

Regards,

ICSITech 2016 Invitation Letter #1570284754

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Oki Wicaksono <okiwicaksono@gmail.com>

Tue, Aug 30, 2016, 9:51 PM

to me, Info

Dear Bernardinus Harnadi,

We thank you for completing the registration process. With this email, we attached an invitation letter to attend the conference ICSITech 2016. This invitation letter can be shown as proof that you are entitled to participate in the conference ICSITech 2016 and already paid the registration fee. Please check the invitation letter contained in the attachment.

Thank you very much for your participation. See you in Balikpapan.

Best regards, ICSITech Committee

--

Oki Wicaksono
Lecturer at Mulawarman University
okiwicaksono@gmail.com
+62 821 550 80 400
LinkedIn
Visual CV

One attachment · Scanned by Gmail

[ICSITech 2016] Your paper #1570284754 ('Antecedents of the Adoption of Online GamesTechnologies: The Study of Adolescent Behavior in Playing Online Games')

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info@icsitech.org via edas.info

Wed, Sep 21, 2016, 11:37 PM

to me, arda.aldoe00, ilkom.ramadiani, lala.s.riza, andri.pranolo.id

We would like to acknowledge you that we have received your final manuscript which was submitted on August 7, 2016. However we still found some recommended improvement, namely:

Reviewer 1:	
-	
Reviewer 2:	
-	

Notes from the template editor:

Please refer to the IEEE Manuscript Template for Conference Proceeding:

- 1. Please do not use superscript numbering on the author name and afiliation
- 2. The citation sequence should be re-arranged, example: [8] [9] should be cited before [10]
- 3. Please remove [19] from the references section, because it is never cited
- 4. The content of Table II, III, IV, and V should be separated into two or more tables
- 5. When a table is broken down, the header and caption should be rewritten in all pieces of table (Table VII)
- 6. Use IEEE heading style for section title (Acknowledgement, References)

Notes from the proofread editor:

⁻ The sentence "The findings shown that adolescent had.." in abstract is a complex sentence, please consider to simplify.

^{- &}quot;Fifty four" and "sixty six" are better written using dash sign, i.e. fifty-four.

⁻ There are some repetitive words in the paragraph, such as adolescence, male, group, and etc.

^{- &}quot;entertainment oriented" are better written using dash sign.

- please consider to user proofreading tools to revise your paper.

We will really appreciate if you can finish them by September 30, 2016.

If in any case you do not wish to do the recommended improvement from the reviewers, please inform us the background

reason.

We apologize that we may not accept and submit papers for inclusion to IEEE XPLORE, that are not updated with recommended improvements from reviewers and or editors.

Thank you.

Regards,

The Technical program chairs

Berdi Assumption

 bharnadi@unika.ac.id>

Fri, Sep 30, 2016, 8:39 AM

to info, arda.aldoe00, ilkom.ramadiani, lala.s.riza, andri.pranolo.id

Dear

The Technical program chairs ICSItech 2016

Thank you for your suggestions for some improvements of my paper.

This day (30 Sept 2016) I have submitted the revision of my article:

#1570284754 ('Antecedents of the Adoption of Online GamesTechnologies: The Study of Adolescent Behavior in Playing Online Games')

to my account in EDAS system.

For convenient, I also submitted to you in this attached file.

I would like to say thank you very much and appreciate it.

Regard Bernardinus Harnadi #1570284754

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[ICSITech 2016] 2016 2nd ICSITech Presentation Schedule UPDATE

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info@icsitech.org via edas.info

Thu, Oct 20, 2016, 9:19 PM

to me

We are pleased to inform you that we have finished to UPDATE the presentation schedule of 2016 2nd International Conference on Science in Information Technology (ICSITech). Please download it through url http://icsitech.org/2016_2nd_ICSITech_Schedule.zip

Should you have any queries, please do not hesitate to contact us.

Thank you for choosing 2016 2nd ICSITech to present your research results. We are looking forward to greeting you in ICSITech 2016.

Best Regards,

Ramadiani, Ph.D. ICSITech 2016 Chair

ICSITech 2016 Conference Publications at IEEE Xplore

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Oki Wicaksono <okiwicaksono@gmail.com>

Fri, Feb 17, 2017, 2:28 PM

to songjinyu, SUCIPTO, Samuel, Annamare, Ratna, Dwi, Khafizh, aries, MURTADHA, muni r, suharjito, Rinaldi, LEONEL, RODZIAH, Joko, me, Ida, rachsuda, Dinar, PAULUS, Fhira, S ONG, tuang_d, Viany, herma.yudhi, rodiah, nurrokhman, AUDY, Dinuka, Nurul, Eddy, Renn y, dewi_candra, wawans, Tuul, Bic, Rintaspon, Ardiansyah, P, Mike, reni, Enjat, NURUL, Pri ma, yanto.itr, aji, Andy, 2015010492, murinto, 이찬희, tari.mti15, rezty.mti15, rozaida, arfi ve.gandhi, isiahaan, jamilahd, YANUAR, Adhi, sakunanvr, HANAFI, ilcham.mti15, Lala, ra madiani, Nataniel, Andri, Andri, Haviluddin, hamdani, Arda, Arda

Dear Authors,

With this email, we want to congratulate you and your colleagues as your paper has been indexed on IEEE Xplore. The publications are available for search by conference name, title, author, or affiliation.

On behalf of ICSITech Committee, I would like to thank you for your support and also everyone who participated and helped to make this conference a success. We hope that you and your colleagues can join our next conference in Bandung, October 25th-26th, 2017.

In case you missed the conference publications, you can check out here: http://ieeexplore.ieee.org/xpl/mostRecentlssue.jsp?punumber=7840538

Best regards, ICSITech Committee