CHAPTER I
INTRODUCTION

1.1 Background

The card game is one of the most enjoyable ways to spend leisure time. The card game has many kinds and types of games that can be played by the general public. Each country and even regions of a country has its own kind of game. In the Indonesian state familiar with the term game Sam Gong, Beverage.Capsa,Blackjack, 41, etc..

As we know today, a set of playing cards contains 54 sheets. Divided into four distinct motives namely Spades (♠), Hearts (♥), Diamonds (♦), and Club (♣), each of which consists of 13 cards the ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen and King. Plus an extra card in the form of two joker cards, black and red.

The game is usually played two to seven people is one interesting card game that is played. Just as the name suggests the purpose of the game is to collect the value of the card reaches 30

GOAL

1. *The condition when the user wins the game (Win)*

    The game will be won by the user when the value of the card we have realize approaching the target of 30 points or 30 points and the dealer (the opponent) has a card below or exceeds the value of 30 points from 30 points.

2. *The condition when a user lost the game (Lose)*

    Users will lose the game when the value of the card that we have not reached the target or exceed predetermined targets, ie 30 points. The dealer has a card value reaches or approaches the target value of 30 points then, we will be considered lost.

3. *The condition when the user and the dealer balanced (Draw)*

    Users and dealers may also experience balance condition (draw) when the value of the cards they have with each other for example, the

number of card users and dealers 30 point 30 point. Then this
condition is called balanced (draw).

Table 1. Table Value Card Game Card at Sam Gong

Name Card	Suit	Value
As	All Suit Card	1
2	All Suit Card	2
3	All Suit Card	3
4	All Suit Card	4
5	All Suit Card	5
6	All Suit Card	6
7	All Suit Card	7
8	All Suit Card	8
9	All Suit Card	9
10	All Suit Card	10
J	All Suit Card	10
Q	All Suit Card	10
K	All Suit Card	10

1.2 Scope

This project will be created with the C language programming, using the One-dimensional Array . The project can compile and running the program C

1.3 Objective

The project was created with the C Language Programming. The purpose of this application is.

1. This application is expected to be very helpful for lovers of card games rummy Sam Gong.

2. Able to develop a more modern model of games.

3. Games are made to be played by all people.

4. The game makes consolation when bored

Source : http://oneeall.blogspot.com/2013/06/makalah-tugas-kelompok-softskill-game.html