CHAPTER 1
INTRODUCTION

1.1 Background

This project based from www.wimsonevel.blogspot.co.id, with the project title "Membuat Animasi Orang Berjalan menggunakan Thread di Java 2D", created by Wim Sonevel. My additions are changing the image by using the GeneralPath function, adding, and controlling the movement direction of the image.

This project draws an 2D animation using Graphics2D, GeneralPath, and Graphics Panel for repaint the images. GeneralPath function for combining lines form an animation images. Movement direction of the image can be set with x and y coordinates.

1.2 Scope

This project draws in 2D and it has only three different directions of movement.

1.3 Objective

Objective in this project is create 2D animation.