CHAPTER 4

ANALYSIS AND DESIGN

4.1 Analysis

Heap Sort algorithm requires binary tree data structure. Student must input data into the program. The type of data must be row of numbers.

Table 4.1: Data Analysis.

Data 1	Data 2	Data 3	Data 4	Data 5	Data 6	Data 7	Data 8	Data 9
17	15	23	10	16	20	29	6	12

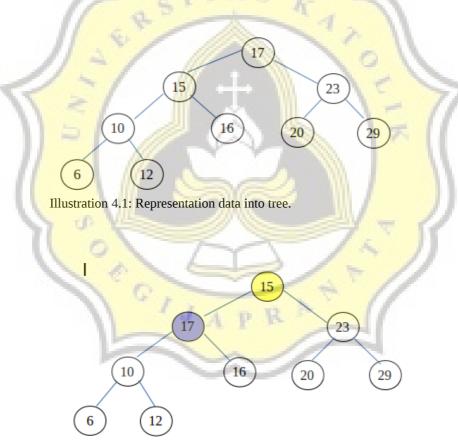


Illustration 4.2: Start comparing each nodes.

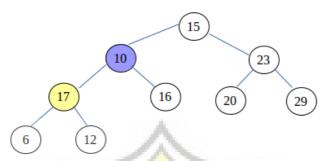


Illustration 4.3: Swapping each nodes.

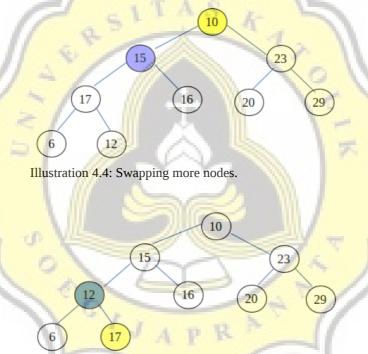


Illustration 4.5: Swapping the bottom nodes.

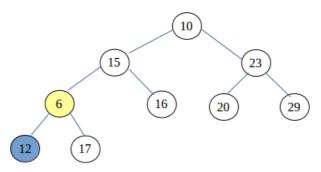


Illustration 4.6: Swapping nodes.

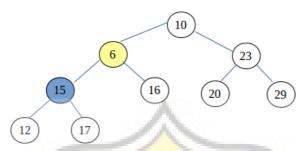


Illustration 4.7: Swapping the rest of the nodes.

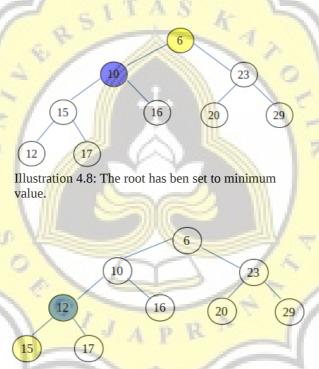


Illustration 4.9: Swapping last nodes.

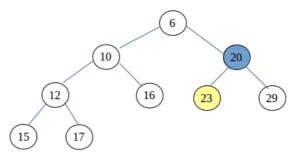


Illustration 4.10: Sorting is done after all nodes been swapped.

The multiheaps algorithm begins when the single heap procedure is done. The heap separated into two heaps which its node has just been removed. Then both heaps start sorting the data at the same time.

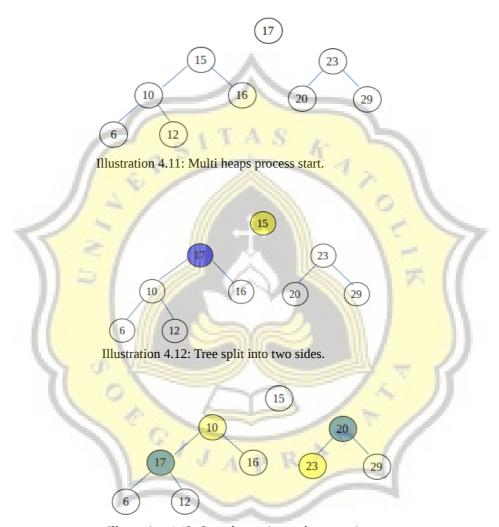
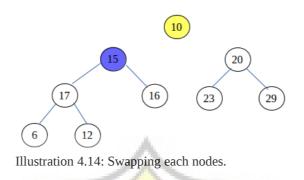
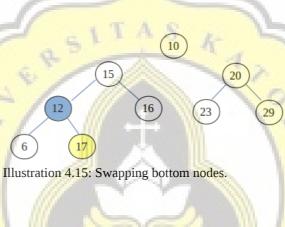


Illustration 4.13: Start the sorting at the same time.





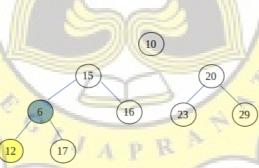


Illustration 4.16: Swapping values 6 and 12.

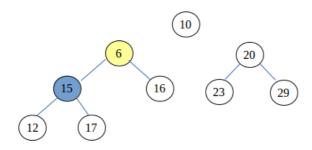
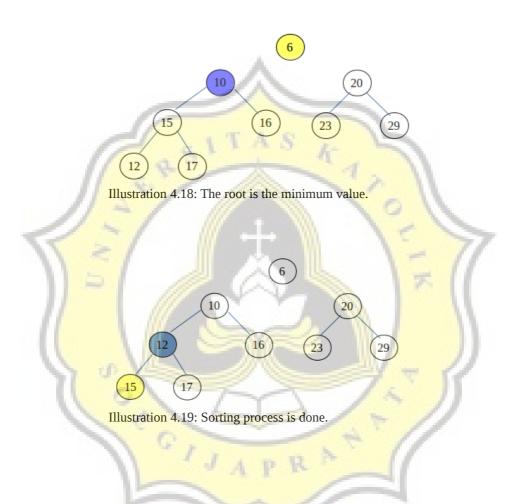
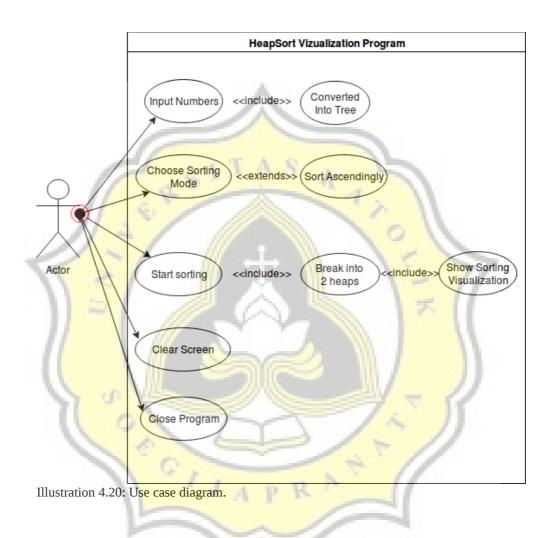


Illustration 4.17: Swapping values 6 and 15.



The sorting process using multiple heaps is done. The result is same with single heap. Multiple heaps allow program to sort the data faster and more efficient.

4.2 Design



Based on the picture above, there are 5 interactions between the user and the program. First, the user must enter rows of numbers in which the numbers will be automatically converted to binary tree by the program. Secondly user chooses the sorting mode then selects the start sorting menu. Rows of numbers that have been inputted will be split into 2 heaps and sorted together. There is also an interaction to clean the program panel and close the program

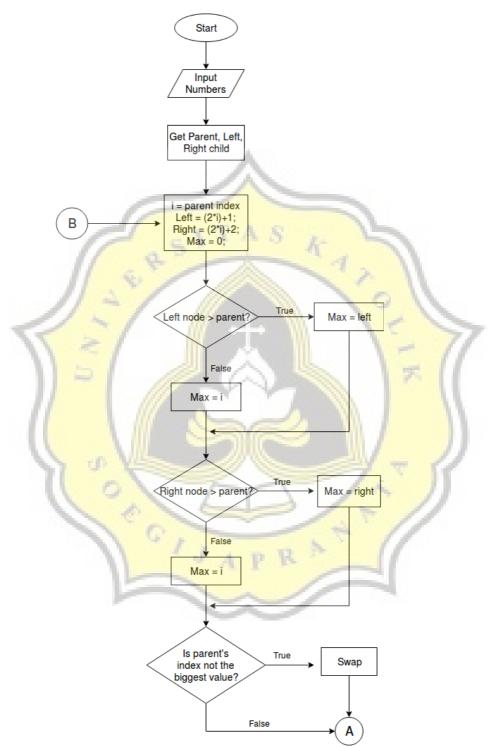


Illustration 4.21: Flowchart 1.

The flowchart starts with user inputting various of numbers, then program represent the numbers into binary tree. From there, the program starts split the tree and comparing each nodes to find minimum value. Root must have the smallest value, if root don't have minimum value, program will swap its child value which have the smallest value with root's. Swapping nodes using recursive looping until all parents have the smallest value and the numbers sorted

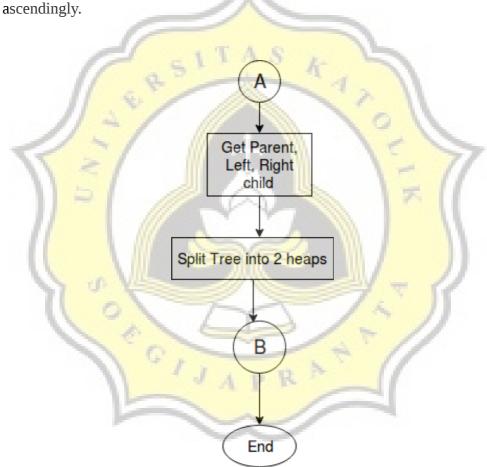


Illustration 4.22: Flowchart 2.