

CHAPTER VI

Conclusion and Further Research

6.1 Conclusion

This is a very simple Tower Defense game, it is have all first basic things that needed for making a tower defense game such as money, health, monster, and tower. The map is constructed with bitBoard data struct and the ai for the monster created using simple if logic.

6.2 Further Research

Just like the writer wrote in the conclusion, this game is still far from perfect. Further research is needed for making this game is more challenging like new monster, new tower, new level and map, upgrade tower feature, bosses, power up, new color, also adding new graphic, music, sound effect and animation would make this game is more exiting to play.