



PROJECT REPORT

Tower Defense Game Using Java Programming

	PERPUSTAKAAN	
NO. INV : 2271 S / HK / 0.1		Agung Sugiarto
TGL : 16 / 01 / 2014		08.02.0039
PARAF :		2013

Agung Sugiarto
08.02.0039
2013

FACULTY OF COMPUTER SCIENCE

SOEGIJAPRANATA CATHOLIC UNIVERSITY

Jl. PawiyatanLuhur IV/1, BendanDuwur, SEMARANG 50234

Telp. 024-8441555 (hunting) Web: <http://www.unika.ac.id>

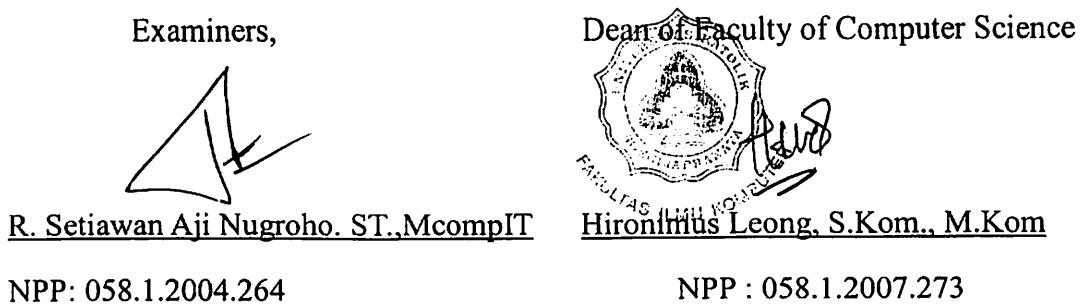
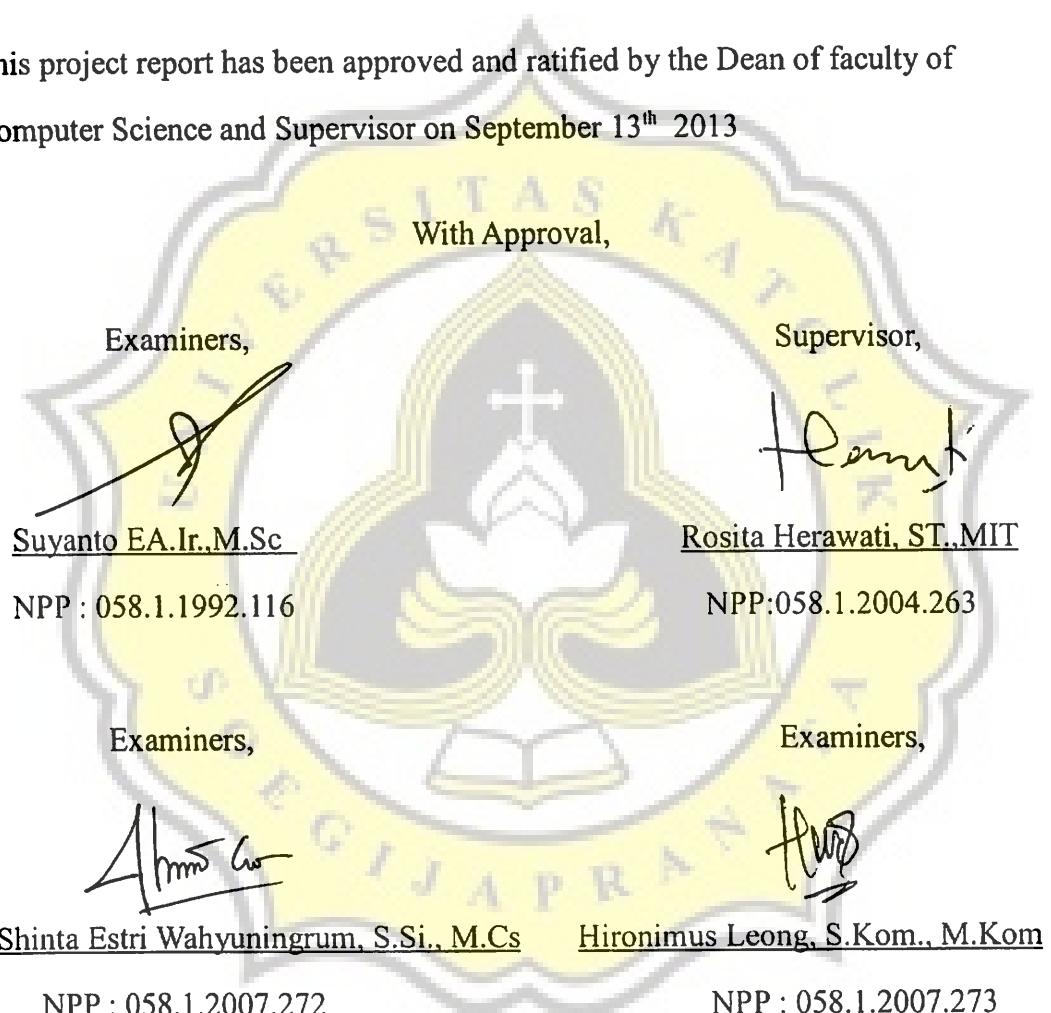
Email: ikom@unika.ac.id

APPROVAL AND RATIFICATION PAGE

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This project report has been approved and ratified by the Dean of faculty of Computer Science and Supervisor on September 13th 2013



STATEMENT OF ORIGINALITY

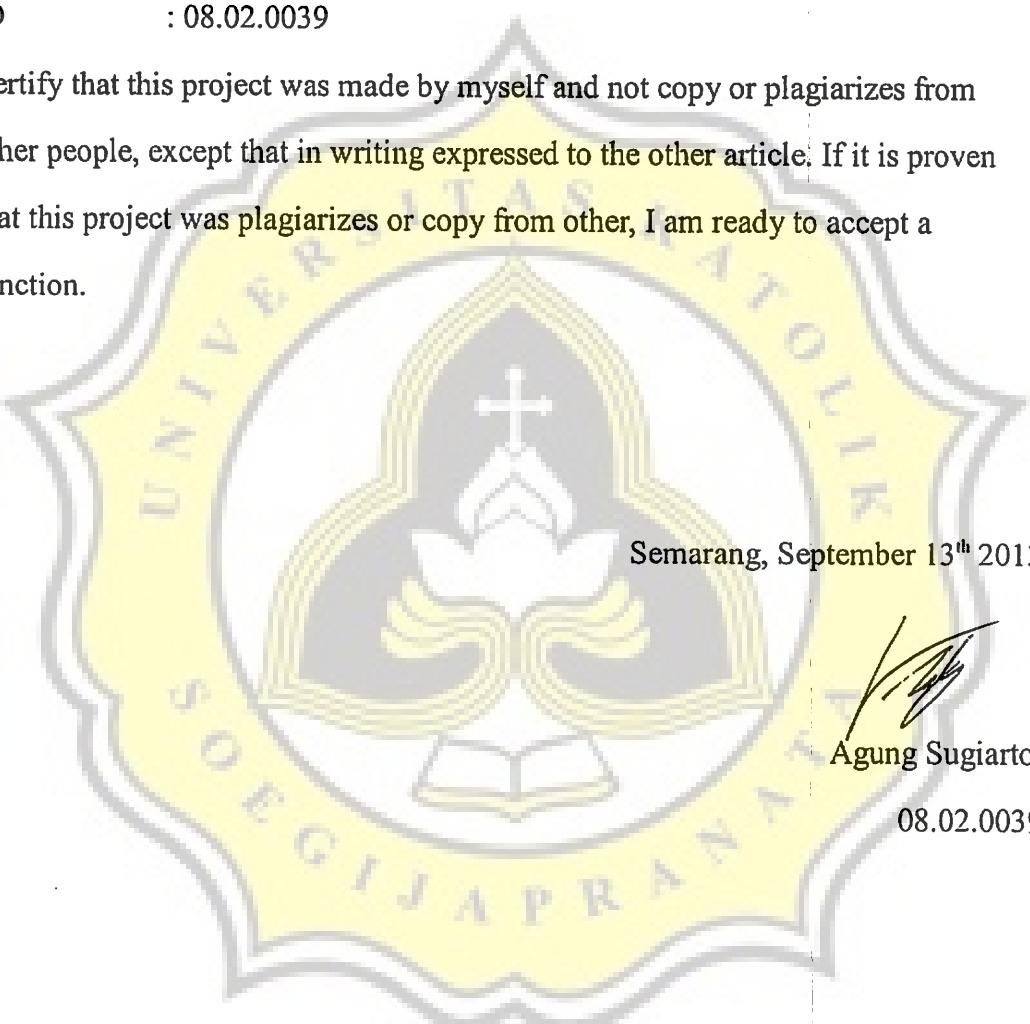
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ABSTRACT

Tower Defense is one of the most trending genre on the gaming world. Simple yet bring a challenging gameplay with infinity chance of development in so many aspect is one of its strong point.

This research will explain how this game is created with java programming. Its contains the logic and explanation, why and how, and what we really need for making a simple interactive tower defense game. The writer hopes this research will encouraged and give the reader a basic knowledge in the game technology development.

Keyword : Tower Defense, Java Progaming

FOREWORD

Really thanks to God for bless, guidance and help, so that the writer have been completed this project with title "**TOWER DEFENSE GAME USING JAVA PROGRAMMING**". In this opportunity, writer would thanks to :

1. My Parents, Irawan Martana and Elistyani Redjeki, also my brother Ardian and Satria Sanjaya for their support and pray.
2. Ms. Rosita Herawati, ST.,MIT as my supervisor for her advice, knowledge, and idea for make this project better.
3. All lecturers in Faculty of Computer Science UNIKA SOEGIJAPRANATA.
4. For my aunt Tan Kim Ye, for making this all possible for me.
5. All my friends who give me their support and help in every chance they have, especially Radit Yanuar, Desiy Santosa, and Samuel Gunawan.
6. My inspiration, Lidia Kristanti.

Finally, writer apologizes if there are still many shortcomings in this project. Hopefully this project can be used to all parties who require.

Semarang, September 13th 2013



Agung Sugiarto,

08.02.0039

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