



PROJECT REPORT
CLIENT SERVER QUIZ APPLICATION

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INFORMATICS ENGINEERING DEPARTMENT
FACULTY OF COMPUTER SCIENCE
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APPROVAL AND RATIFICATION PAGE

PROJECT REPORT

CLIENT SERVER QUIZ APPLICATION

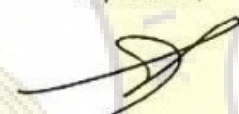
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This project report has been approved and ratified by the Faculty of Computer Science on December 13, 2016

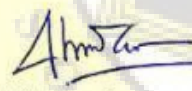
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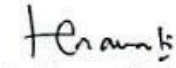
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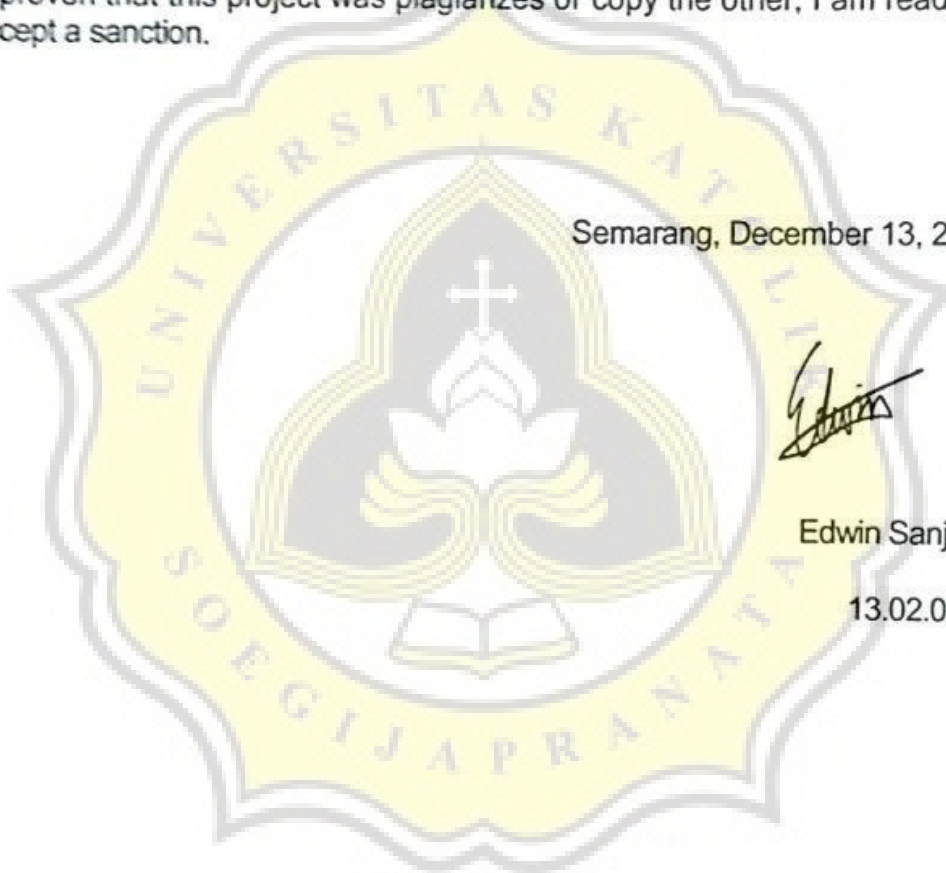
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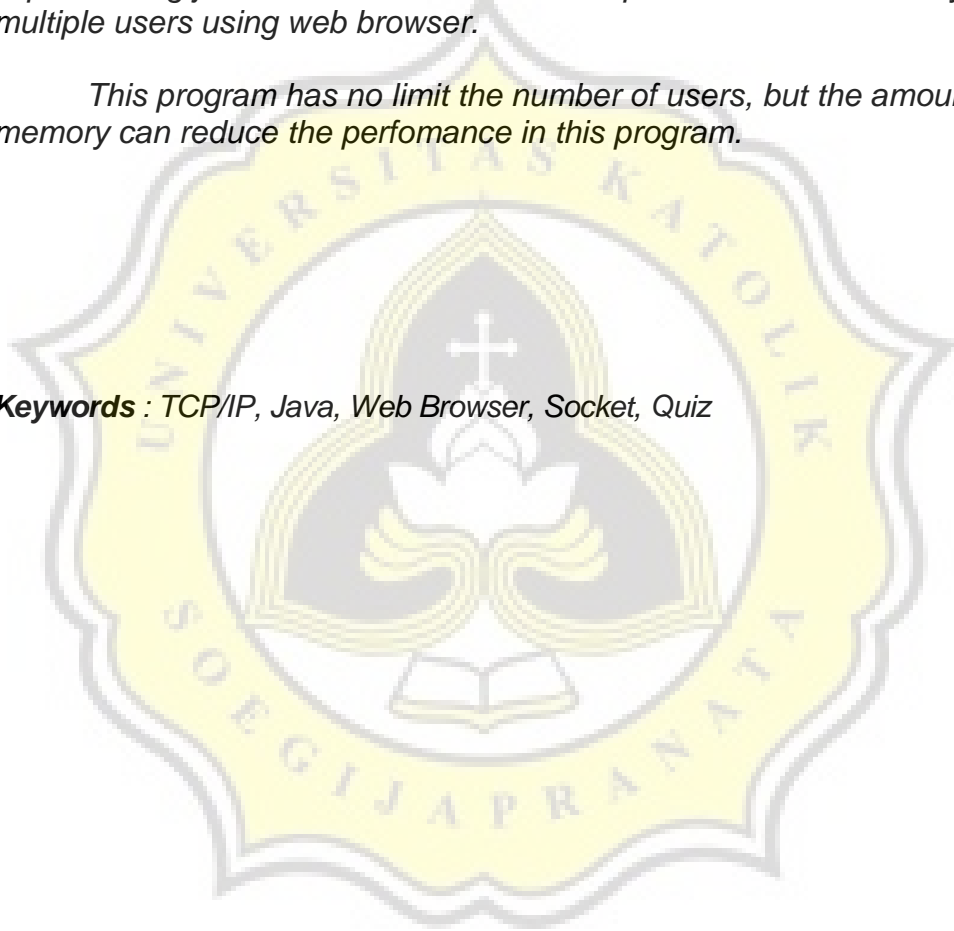
ABSTRACT

A Quiz is one of mind sport games category which can be played by everyone. A Quiz usually played by several people in the same time, so they can compete to get the best score.

This project is about to create a quiz which works on all platform by implementing java thread and TCP/IP. The quiz can be accessed by multiple users using web browser.

This program has no limit the number of users, but the amount of memory can reduce the performance in this program.

Keywords : TCP/IP, Java, Web Browser, Socket, Quiz



PREFACE

The report for this Final Project is divided into six chapters. First chapter contain about background why this program is made, scope of the project, and objectives of making this Final Project. Second chapter is discuss about Literature Study which explain about server and thread which used in this project with the Logic of this program.

Third chapter contain about plan to working on this project and the schedule when doing this project. Fourth chapter is contain about analysis and design for Final Project in here, Flowchart of the program and some explanation of the program will be seen in here. Fifth chapter contain about the implementation and testing from the program, some figure and the explanation how user and server work will be seen here. Last but not least is Sixth chapter which contain about conclusion about the program and some opinion about further research of this project so the project can be developed in the future.

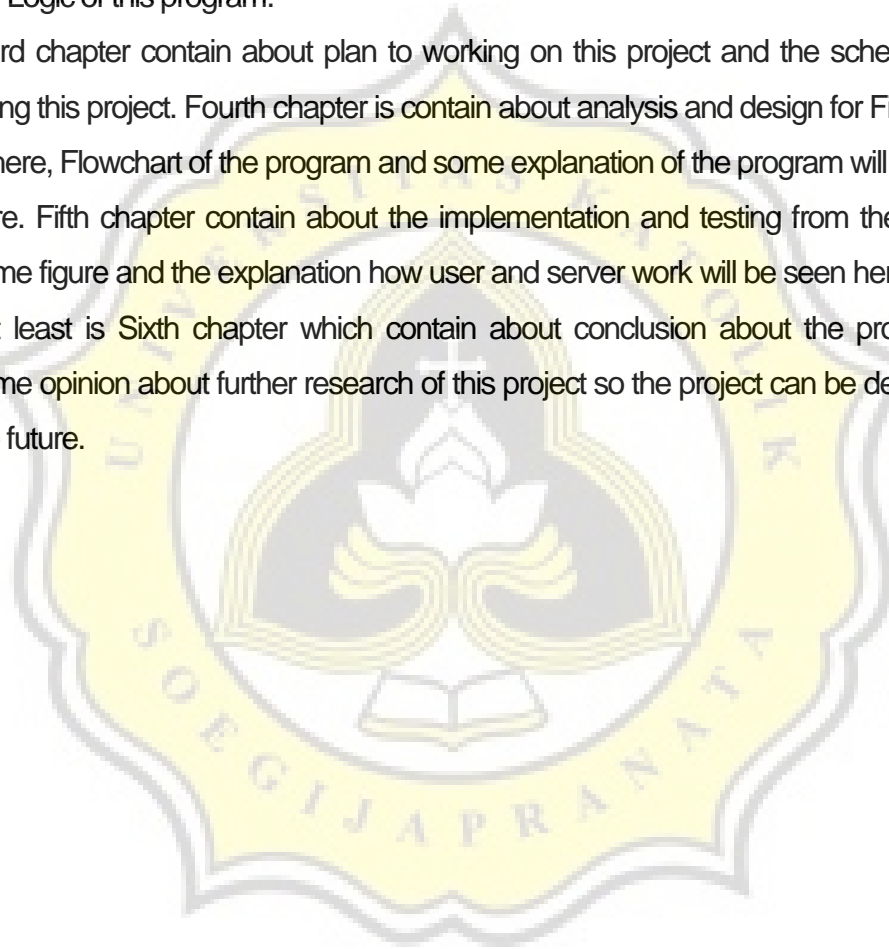


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